

# Visual Guide

This pack is designed to help familiarise you and your group/family with The 100 Story Hotel. It highlights lighting, sounds, and themes.

## What to expect -

### Who are the characters?

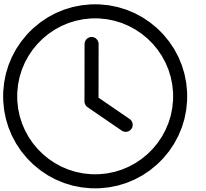
Gertie the Gardner, who needs your help to solve a mystery!

### The experience is 60 minutes long.

It doesn't have an interval.

If you need to leave during the experience, that's ok.

You can come back in when you're ready.



**The 100 Story Hotel is an interactive world of play and storytelling, with lots to see and do!**



## During the show -

**There is a lot to see and do during the show!**

If you need a little break that's okay.

**Sometimes Gertie might ask you to join in!**

This is voluntary - it's totally up to you.

**There are some loud noises during the show, one at the beginning which surprises Gertie.**

Throughout the experience, there is some music and some other noises.

**There are loads of different lights throughout the experience.**

These are fun and cool to look at.

**There are lots of things to play with, but you don't have to play with everything!**

Feel free play with whatever takes your fancy.

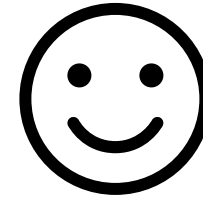
**There is a mystery to solve.**

If you need help just ask Gertie!

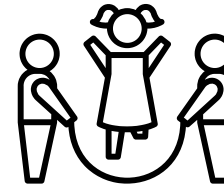
## Themes -



Exploration



Being Yourself



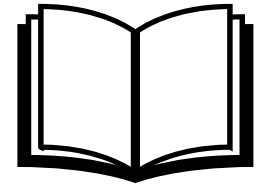
Play



Mystery



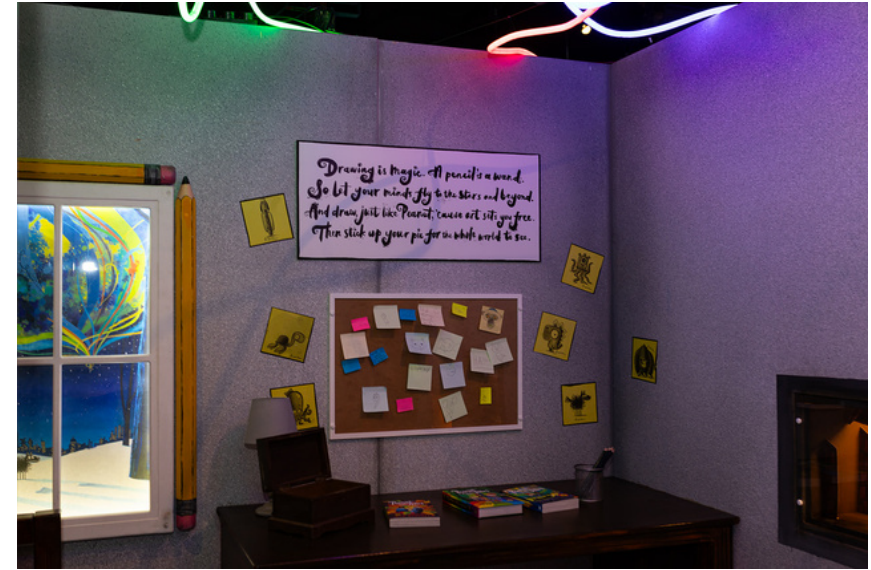
Creativity



Stories



These are some pictures from 100 Story Hotel - this gives you an idea of what to expect.





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